

## The Chickasaw Nation Department of Commerce Game Rules for Ultimate Texas Hold'em - Progressive

### Description

Ultimate Texas Hold'em is a modified version of the very popular poker game, Texas Hold'em. Ultimate Texas Hold'em features head to head play against the dealer, and an optional bonus wager that pays odds if the player's final five card hand is a three of a kind or better.

Ultimate Texas Hold'em – Progressive incorporates an optional side wager that allows players the opportunity to win based on a separate pay table by achieving Three of a Kind or higher. This pay table offers odds payouts, envy bonuses, and three progressive jackpots. These jackpots are separated into the following categories:

- Mega – Pays on the Royal Flush only
- Major – Pays on the Straight Flush only
- Minor – Pays on Four of a Kind only

**\*Any and all payments for the pay table on the progressive wager must be achieved utilizing the player's two hole cards, and the first three exposed cards of the community cards; known as the "Flop". Additionally, folded hands will not qualify for any payment.**

### Game Play

- 1) Players will make an equal wager according to the posted table limits on both the Ante and the Blind.
- 2) The wager amount on the Trips must be according to the posted table limits but does not have to equal the player's Ante and Blind wagers.
- 3) Players may also choose to wager on the Trips wager only.
- 4) Players may choose to wager on the progressive jackpot.
- 5) Progressive wagers (\$1 cheque only) will be placed on the Coin Sensors in the corresponding area for their seating position.
- 6) Players may not play only for the progressive jackpot. They must have an active wager on either the Ante/Blind wagers, and/or the Trips wager in order to participate in the progressive jackpot.
- 7) Players that are wagering on two hands may opt to place the progressive wager on both hands provided that house standards for playing two hands are observed.
  - a) Note: During times of high game demand, players may be limited to playing only one hand at the discretion of facility management.
- 8) After surveying the table, the dealer will announce "no more bets", and collect the ante from each player
- 9) At this time, the dealer will press 'Start Game' on the Dealer Monitor touch screen.
  - a) Once the 'Start Game' feature has been initiated, no wagering changes will be permitted.

- 10) The dealer will then collect the progressive wagers from the coin sensor for each participating player. The coin sensors will remain lit to indicate players that are eligible for the progressive pay table. All progressive wagers will be placed in the chip tray (they do not need to be kept separately).
- 11) The dealer will deal the five community cards face down in front of the chip tray.
- 12) Working from left to right, the dealer will give each player two cards face down. The dealer will also receive two cards face down.
- 13) Players may not touch the cards during the distribution process.
- 14) Players may pick up their cards when the dealer directs their hand.
- 15) Players are not allowed to touch another player's cards, or reveal/show/communicate the values of their own cards to another player.
- 16) Once players look at their two hole cards, they can either check-meaning pass, or wager three or four times their Ante wager on the Play wager.
- 17) After each player has acted on their hand, the dealer then reveals three of the five community cards.
- 18) Any Player who has not yet made a Play wager may either check or wager two times their Ante wager on the Play wager.
- 19) The dealer will next reveal both of the final two community cards.
- 20) Any Player who has not yet made a Play wager may either fold and lose their Ante and Blind wagers, or place a Play wager equal to their original Ante wager.
- 21) Players who choose to fold their Ante and Blind wagers will also lose their Trips wager if they made one.
- 22) Folded hands will not be eligible for any payment from the Progressive Pay Table.
- 23) Next, the dealer will reveal his/her two hole cards and announce their hand.
- 24) Both the Dealer and the players will use their two hole cards along with the five community cards to make the best five card poker hand possible. The players play head to head against the dealer's hand.
- 25) Any and all payments for the pay table on the progressive wager must be achieved utilizing the player's two hole cards, and the first three exposed cards of the community cards; known as the "Flop".
- 26) The dealer needs at least a pair to qualify. If the dealer doesn't qualify, he returns each player's Ante wager and all other bets receive action.
- 27) If the player's hand beats the dealer, Play and Ante wagers still in action win even money or 1:1.
- 28) If the dealer's hand beats the player, the player's Play wager, Ante wager (if the Ante wager is still in action) and Blind wager will lose.
- 29) If the player's hand ties the dealer, their wagers will push.
- 30) The Blind wager will pay only if the player's winning hand is a straight or better.

- 31) If the player beats the dealer with less than a straight, the Blind wager will push.
- 32) The Blind wager will pay based on the posted pay table.
- 33) The Trips wager will win or lose regardless of the dealer's hand. The Trips wager will pay if a player's hand contains Three of a Kind or better. The Trips wager will pay based on the posted pay table.
- 34) If at the time each hand is reconciled there is a qualifying progressive hand, it will be paid according to the Progressive Pay Table.
- 35) Progressive wagers will be paid once the other wagers (i.e. Play, Ante, Blind, and Trips) have been settled within each hand.
- 36) Payments for progressive wager wins will be placed next to the coin sensor for each winning wager.
- 37) In the event that more than one hand qualifies for the same progressive level within the same hand (i.e. Straight Flush/Straight Flush), the following standard will be observed:
  - a) Payment will always occur from the Dealer's right to left on a given table. The qualifying hand that is first to be paid following the aforementioned order will receive the amount on the meter. The other qualifying hand will receive the re-seed amount.
- 38) While players may not receive an Envy Bonus for their own hand, there could be situations where there is more than one qualifying hand that triggers an Envy Bonus. In this case, each qualifying hand will be paid the Envy Bonus achieved by the other; *unless* the same player is playing both qualifying hands.
  - a) Note - All other seats that played the progressive wager will receive the Envy Bonus achieved by both qualifying hands.
- 39) Progressive payments will be made in cheques at the table, provided that:
  - a) All applicable Title 31 (CTRC) and OFAC requirements have been satisfied before payment is made.
  - b) All patron information has been entered/updated in the NeWave system.
  - c) Progressive jackpot amount does not exceed \$100,000.
- 40) \$100,000 is the maximum progressive amount that will be paid in cheques at the table.
  - a) Any amount over the \$100,000 threshold will be paid by casino check in accordance with facility guidelines.
- 41) Side betting between and against players is strictly prohibited.**
- 42) Participation in the game is gained by purchasing cheques at the table. Cheques can be purchased with cash.**
- 43) Players will place a wager in the wagering circles along with an ante to enter the game.**
- 44) The manner in which Ultimate Texas Hold'em - Progressive will be dealt is at the discretion of the Chickasaw Nation.**
- 45) All decks of cards used in play will be a standard "52" card deck.**
- 46) Foreign cheques, coins, currency, etc. will not be accepted.**

- 47) All Title 31 and Currency Transaction Reporting (CTRC) requirements will follow the general guidelines and requirements set forth from The Chickasaw Nation Department of Commerce.
- 48) In the event of failure of the Nexus Game Manager System or any associated components, progressive wagering/participation will be discontinued until the system is operational.
- a) If any system failure should occur at the time of any Progressive pay table win, all hands will be called dead.
- 49) In the event that a coin sensor fails to light to indicate participation in the progressive jackpot, patrons will be directed to move play to a functional sensor. If no space is available, then no progressive play may occur on that position until the sensor is repaired.
- 50) All game irregularities/disputes will be handled by management.
- 51) In the case a dispute cannot be resolved by facility management, the player may invoke their right that exists under law to request that the Chickasaw Nation Office of the Gaming Commissioner conduct an investigation into their prize claim. Management will immediately notify the Chickasaw Nation Office of the Gaming Commissioner.

**Blind Wager Pay Table**

Royal Flush	500:1
Straight Flush	50:1
Quads	10:1
Full House	3:1
Flush	3:2
Straight	1:1

**Trips Wager Pay Table**

Royal Flush	50:1
Straight Flush	40:1
Quads	30:1
Full House	8:1
Flush	6:1
Straight	5:1
Trips	3:1

**Progressive Pay Table**

Hand	Pays*	Envy**
Royal Flush	100% Mega	\$1,000
Straight Flush	100% Major	\$300
4 of a Kind	100% Minor	NONE
Full House	50 for 1	NONE
Flush	40 for 1	NONE
Straight	30 for 1	NONE
3 of a Kind	9 for 1	NONE

- 1) \*Any and all payments for the pay table on the progressive wager must be achieved utilizing the player's two hole cards, and the first three exposed cards of the community cards; known as the "Flop".

- 2) \*Pays that are listed as “ - for 1” indicate that the odds payment will be made, but the initiating wager will not be returned.
- 3) \*\*Envy Bonuses are paid on the two highest hands of the pay table only (Royal Flush and Straight Flush). Patrons must have participated in the progressive wager, and still have a live hand at the time of reconciliation, in order to qualify for Envy pays.
- 4) \*Envy Bonuses will not be paid to the player that achieved the qualifying hand.
- 5) \*Toke bets are not permitted on the progressive wager.
- 6) \*Patrons that elect to play two hands are permitted to play the progressive wager on both hands, provided that all facility guidelines for playing two hands are observed. During high volume times, patrons may be limited to one hand at the discretion of facility management.
- 7) \*Players may not play for the Progressive wager only. This wager must be placed in conjunction with either the Trips wager, or the Ante/Blind wagers; or both.
- 8) \*\*Folded hands will not receive payment on the progressive pay table; to include Envy Pays.
- 9) The Mega, Major, and Minor jackpots are paid from the progressive jackpots shown on the progressive meter. All other payouts are paid from the chip tray; they do not come off the meter.