

## EARNING INCENTIVE CASH AND PROMOTIONAL OFFERS

Keep your card inserted the entire time you're playing. Look for your name on the game's iVIEW screen to verify that the gaming device is properly reading your card.

### INCENTIVE CASH

Issued as rewards play, incentive cash can be earned while using your Club Passport card on electronic gaming devices only. Receive 1 point, or \$0.01 in incentive cash, for every \$10 of cashable play on participating electronic games.\*

### PROMOTIONAL OFFERS

Issued as bonus play and rewards play, promotional offers are awarded based on promotional drawings or through direct marketing initiatives based on play using your Club Passport card.

\*Non-participating devices and devices that earn at a reduced rate will be denoted with a placard.

See Players Club for more details.

## EARN AND GET

1 POINT  
**+ \$15 REWARDS PLAY**

26 POINTS  
**+ \$15 REWARDS PLAY**

76 POINTS  
**+ \$20 REWARDS PLAY**

326 POINTS  
**+ \$50 REWARDS PLAY**

**EQUALING UP TO  
\$100 REWARDS PLAY**

**ON YOUR FIRST DAY OF MEMBERSHIP!**

Available on electronic games only.



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**WINSTAR.COM**

# CLUB PASSPORT CARD



**YOUR WORLD,  
YOUR WINS!**

## BONUS PLAY

Bonus play is gaming money that must be used within a period of 24 hours on electronic gaming devices only.

### TO REDEEM

- 1 Insert Club Passport card into the electronic game device.
- 2 Press **BONUS**.
- 3 Type in your **PIN** and press **ENTER**.
- 4 Type in the amount you wish to download and press **ENTER**.
- 5 Bonus play will be downloaded to the device and added to available credits.

Minimum balance of \$1 required to download bonus play. Bonus play is non-cashable, non-transferable (person-to-person) and is only available during the offer valid dates and times as specified on the offer or promotional rules. Bonus play is redeemed in order of expiration dates and times; it expires 24 hours after issuance unless otherwise noted. Bonus play that has been downloaded but not used will be automatically transferred to flash play upon card-out, at which time it will have an expiration date of 48 hours.

## REWARDS PLAY

Rewards play is incentive cash that can be used within a period of one year on electronic gaming devices and at participating restaurants and retail stores.

### TO REDEEM

- 1 Insert Club Passport card into the electronic game device.
- 2 Press **REWARDS**.
- 3 Type in your **PIN** and press **ENTER**.
- 4 Press **WITHDRAWAL**.
- 5 Select the amount you wish to download.
- 6 Rewards play will be downloaded to the device and added to available credits.

Some exclusions apply to purchases using rewards play. Minimum balance of \$5 required to download rewards play. Rewards play is non-cashable, non-transferable (person-to-person) and can only be redeemed during the offer valid dates and times as specified on the offer or promotional rules. Rewards play expires after 365 days of inactivity. Rewards play that has been downloaded but not used will be automatically transferred to flash play upon card-out, at which time it will have an expiration date of 48 hours.

## FLASH PLAY

Flash play is downloadable gaming money to be used within a period of 48 hours on electronic gaming devices only.

### TO REDEEM

- 1 Insert Club Passport card into the electronic game device.
- 2 Press **FLASH PLAY**.
- 3 Type in your **PIN** and press **ENTER**.
- 4 Press **WITHDRAWAL**.
- 5 Type in the amount you wish to download and press **ENTER**.
- 6 Rewards play will be downloaded to the device and added to available credits.

Flash play is non-cashable and non-transferable (person-to-person). Bonus play and rewards play that have been downloaded but not used will be automatically transferred to flash play upon card-out. Flash play has a limited timeframe for withdrawal and must be downloaded for play within 48 hours of upload.